Maths

- Whole Number place value to 2 digits (Year 1) and 3 digits (Year 2)
- Addition and Subtraction add 1 and 2 digit numbers using a range of strategies
- Multiplication and Division using a range of mental strategies and concrete materials for multiplication and division.
- Patterns and Algebra creating, representing and continuing a variety of patterns with objects and numbers.
- Fractions and Decimals representing and modelling half, less than half, and more than half (Year 1) and quarters (Year 2)
- Length estimate, compare, measure and record lengths and distances using formal and informal units. Including cm, m and half metre (Year 2)
- Area estimate, compare, measure and record areas using uniform informal units.
- Weight <u>-</u>Compares the mass of objects and sorts them into heavy and light.
- Position Describes and locates positions using the terms, left, right, above and below.
- **Time** describes, compares and orders durations of events and reads o'clock time and half past time. Quarter to and past in analog and digital (Year 2).
- Money Understands the value of coins and how to use them.
- 2D Shapes sorts, describes and names 2D shapes.
- 3D shapes manipulates, sorts and describes some 3D shapes. Identify and name 3D objects
- Data column graphs and picture graphs
- Chance- Rates the likelihood of events occurring.

Geography

People & Places

Students explore places across a range of scales within Australia and Australia's location in the world. They describe connections people have with places, both locally and globally. Students question how people are connected to places and what factors affect this connection.

Creative Arts

Drama –informal role play incorporated into learning activities in class and formal Drama lessons by a Drama teacher (1D) Art / Craft- related to learning activities Music – identifying musical qualities like pitch and pace and identifying instruments that we hear and what musical families they belong to. Stage 1 - Term 3 Overview What we're learning...



Science

Push & Pull – Physical Sciences

The unit provides the opportunity for students to explore pushes and pulls. Through investigations, students observe and gather evidence about how these forces act in air and water, and on the ground. Students identify the effect of the pull of gravity and learn that both air and water can 'push'.

English

- Writing recounts, persuasive writing and imaginative texts
- Reading phonics, sight words, decoding and fluency
- Comprehension -Predicting, Visualising and Questioning
- Speaking and Responding Sharing ideas with the class and actively listening to the ideas of others to build upon their own.
- Handwriting correct letter formation focusing on consistency with shape and size
- Thinking Imaginatively, Creatively and Interpretively
- Expressing themselves and reflecting on learning

PDHPE

Personal Development

Drug Education

Health

Healthy activities and healthy eating habits.

Physical Education

Weekly modified competitive sports.

Technology

- Using hyperlinks and emails.
- Creating word documents and slideshows.
- Using online tools like See Saw and Google Classroom.
- Participating in online typing games.
- Naming IT hardware.